

Kim McCaskill

Senior Front-End / Mobile Engineer
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SKILLS

Frontend: React, React Native, TypeScript, JavaScript, HTML, CSS, Material UI

Backend-Adjacent: Node.js, REST APIs, CI/CD (Jenkins, GitHub Actions), Microservice integration

Testing: Jest, React Testing Library, Cypress

Tools: Git/GitHub, Jira, Postman, Strapi, Redux, Agile

EXPERIENCE

Software Engineer II — Oddball

Remote • Nov 2024 – Present

- Develop and maintain mobile application features using React Native, delivering performant and accessible experiences for large-scale government and enterprise users
- Collaborate closely with product, design, and backend teams to define requirements, contribute to scoping discussions, and ensure smooth delivery across agile cycles
- Led front-end development for an AI-powered retrieval-augmented chatbot prototype, enhancing UI/UX reliability and grounding responses in real reference data
- Strengthen engineering standards by contributing reusable components, accessibility improvements, and thoughtful code review feedback

Software Developer — MakeMusic

Remote / Louisville, CO • Apr 2022 – Nov 2024

- Contributed to multiple production web applications using React, Ember, HTML/CSS, and internal APIs, consistently owning features from design implementation through release
- Improved development efficiency and UI consistency by maintaining and expanding a shared internal component library
- Led internal workshops on Git workflows and Redux Toolkit, helping standardize best practices across teams
- Worked directly with product and design partners to shape requirements, refine UX flows, and deliver user-centered enhancements

Software Developer — Envysion

Remote / Superior, CO • Jan 2021 – Apr 2022

- Developed customer-facing video analytics features using React and VideoJS for enterprise clients such as Chick-fil-A and Chipotle
- Collaborated with cross-functional teams using Jira, Jenkins, and Bitbucket in an agile environment
- Led UI improvements using Material UI, enhancing consistency and usability across the platform
- Optimized front-end performance and accessibility for a high-traffic SaaS application

Front End Developer — 4th Down Software

Remote • Sept 2020 – Jan 2021

- Built front-end features using React/TypeScript with Strapi as a headless CMS
- Helped launch client-facing applications serving 1,200+ users
- Integrated Material UI into redesigns to modernize and unify the UI

EDUCATION

Turing School of Software & Design — Front-End Engineering Certificate (2019–2020)

Florida State University — B.A., Instrumental Music Education (2013–2016)